

LCR Active Head and Impedance Analysis Interface

The PSM1700 and PSM1735 can provide LCR measurements in either 'passive mode', where an external shunt is used for current detection or with optional impedance measurement accessories available from N4L.

Passive mode:

In this mode, an external shunt is placed in series with the component under test, then CH1 is used to measure the voltage across the component under test while CH2 is used to measure the voltage across the shunt. From these voltages and their relative phase angle, the PSM units compute impedance and all LCR functions.

LCR Active Head and Impedance Analysis Interface:

The LCR Active Head and IAI convert the PSM1700/1735 units into high performance LCR meters with true 4 wire Kelvin connections that are taken directly to the component under test without the need for external shunts. Buffering, amplification and selectable shunts provide LCR measurements over a wide frequency and impedance range.



PSM1700 with LCR Active Head



PSM1735 with IAI and Kelvin Fixture

		LCR Active Head	IAI	
Frequency Range		10uHz to 5MHz	10uHz to 35MHz	
Measurement Ranges:	Inductance	100nH to 10kH	10nH to 10kH	
	Capacitance	10pF to 1000uF	1pF to 1000uF	
	Resistance	10m Ω to 100M Ω	1m Ω to 500M Ω	
Basic Accuracy:	PSM1700/35	0.2% <1kHz	0.1% <1kHz	
	PSM1700	0.5% + 0.005%/kHz <1MHz	0.2% +0.002%/kHz <1MHz	
	PSM1735	0.5% + 0.005%/kHz <5MHz	0.2% +0.0005%/kHz <35MHz	
Internal Shunts:				Phase⁰ Accuracy
	Low	N/A	5Ω	0.1° + 0.01°/kHz
	Normal	100Ω	50Ω	0.05° + 0.005°/kHz
	High	10kΩ	5kΩ	0.05° + 0.005°/kHz
	Very High	1ΜΩ	500kΩ	0.1° + 0.05°/kHz
Power source		Auxiliary Port	90-264V rms 47-64Hz	

Standard accessories and options

LCR Active Head supplied with:

BNC to Kelvin clip lead set (Power and comms via hard wired Auxiliary lead) Impedance Analysis Interface supplied with: BNC to Kelvin clip lead set, 3 x BNC link cables, 1 x comms link, 1 x IEC power cable

IAI fixture option:

IAI Kelvin fixture - to simplify connection and HF accuracy with axial / radial components